

ACG::SceneGraph::BaseNode



```
classDiagram
    class ACG_SceneGraph_BaseNode["ACG::SceneGraph::BaseNode"]
    class PlaneNode
    PlaneNode --|> ACG_SceneGraph_BaseNode
```

The diagram consists of two rectangular boxes. The top box contains the text 'ACG::SceneGraph::BaseNode'. The bottom box contains the text 'PlaneNode'. A vertical arrow points from the top edge of the bottom box to the bottom edge of the top box, indicating that 'PlaneNode' inherits from 'ACG::SceneGraph::BaseNode'.

PlaneNode